# Structured algorithms for algebraic curves 

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## Two research axes

## Point counting:

Cryptographic applications:

- Constructive: discrete log.
- Destructive: VDF (verifiable-delay functions)


## Riemann-Roch spaces:

Applications:

- Symbolic integration
- Arithmetic in Jacobians
- Algebraic Geometry codes


## Common Denominator:

- Algebraic curves
- Protection of information
- Computer Algebra
- Structured problems


## Part I : hyperelliptic point counting

Input: hyperelliptic curve $y^{2}=f(x)$ over $\mathbb{F}_{p}$.
Problem: how many solutions of $y^{2}=f(x) \bmod p$ ?

$y^{2}=x^{3}-2 x+1$ over $\mathbb{R}$

$y^{2}=x^{3}-2 x+1$ over $\mathbb{F}_{89}$

## Hyperelliptic point counting

Example: $y^{2}=x^{7}-7 x^{5}+14 x^{3}-7 x+42$ over $\mathbb{F}_{2^{64}-59}$. Parameters: $p$, degree of $f$ denoted $2 g+1$ ( $g$ is the genus).

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Input size: $O(g \log p)$.
Algorithm polynomial in $g \log p ? \rightsquigarrow$ open problem.

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(i.e. $\left.(p g)^{O(1)}\right)$
- $\ell$-adic approaches are polynomial in $\log p$.

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Our contributions: large $p$, exponent of $\log p$ depends on $g$.

## From curves to groups



$$
P+Q+R=0
$$



$$
P_{1}+P_{2}+Q_{1}+Q_{2}+R_{1}+R_{2}=0
$$

$$
\text { Curve of equation } Y^{2}=X^{5}-2 X^{4}-7 X^{3}+8 X^{2}+12 X
$$

$J=\operatorname{Jac}(\mathcal{C})$ is the Jacobian, its elements are formal sums of points.

## From $\ell$-adic methods to polynomial systems

Let $\mathcal{C}: y^{2}=f(x)$ be a hyperelliptic curve over $\mathbb{F}_{q}$. Let $J$ be its Jacobian and $g$ its genus. We want $N=\# J\left(\mathbb{F}_{q}\right)$.
(1) (Hasse-Weil) bounds on $N \Rightarrow$ compute $N \bmod \ell$
(2) $\ell$-torsion $J[\ell]=\{D \in J \mid \ell D=0\} \simeq(\mathbb{Z} / \ell \mathbb{Z})^{2 g}$
(3) Action of Frobenius $\pi:(x, y) \mapsto\left(x^{q}, y^{q}\right)$ on $J[\ell]$ yields $N \bmod \ell$

Algorithm a la Schoof
For sufficiently many primes $\ell$
Describe $I_{\ell}$ the ideal of $\ell$-torsion
Compute action of $\pi$ on $J[\ell]$
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Recover $N$ by CRT
Main tasks: find equations for $I_{\ell}$ (and bound their degree). Solve these equations (i.e. find a Gröbner basis for $I_{\ell}$ ).

## Contribution I, genus-3 curves

## Asymptotic complexities

| Genus | Complexity | Authors |
| :---: | :---: | :---: |
| $g=1$ | $\tilde{O}\left(\log ^{4} p\right)$ | Schoof, Elkies, Atkin ( 1990) |
| $g=2$ | $\tilde{O}\left(\log ^{8} p\right)$ | Gaudry, Schost (2000) |
| $g=2$, RM curves | $\tilde{O}\left(\log ^{5} p\right)$ | Gaudry, Kohel, Smith (2011) |
| $g=3$ | $\tilde{O}\left(\log ^{14} p\right)$ | Our work |
| $g=3$, RM curves | $\tilde{O}\left(\log ^{6} p\right)$ | Our work ${ }^{1}$ |

## Practical experiment ${ }^{1}$

Curve $y^{2}=x^{7}-7 x^{5}+14 x^{3}-7 x+42$ over $\mathbb{F}_{2^{64}-59}$.
Record computation : 64-bit $p$, Jacobian has order $\sim 2^{192}$.
${ }^{1}$ A., Gaudry, Spaenlehauer. Proceedings of ANTS 2018

## Applications: Verifiable Delay Functions (VDF)

Function $f$ such that:

- Evaluation $x \mapsto f(x)$ slow and sequential (hard to parallelize).
- Verifying that $y=f(x)$ is fast.

Use of VDFs: randomness, power-saving blockchains.
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## Impact of our work:

- Choosing safe parameters ( $p$ large enough)
- Avoid certain weaker curves


## Point-counting in genus 3

Remember: our problem boils down to a polynomial system.

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## In theory:

- 6 equations of degree $O\left(\ell^{2}\right)$
- Solved using trivariate resultants (good when few variables, good complexity results)
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In practice for $\ell=3$ :

- 5 equations and variables degrees $\leq 55$
- Solved using Gröbner bases (F4 in Magma): apparently nice structure but no proven complexity bounds
- Runs in 2 weeks using 140 GB of RAM
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Culprit: size of $\ell$-torsion ( $\ell^{6}$ in genus 3 ).
$\Rightarrow$ Look for more favorable curves.

## Tuning Schoof's algorithm using RM

An RM family (Mestre'91,Tautz-Top-Verberkmoes' 91 )
Family $\mathcal{C}_{t}: y^{2}=x^{7}-7 x^{5}+14 x^{3}-7 x+t$ with $t \neq \pm 2$.
$\longrightarrow$ hyperelliptic curves of genus 3 .
Set $\eta_{7}$ root of $X^{3}+X^{2}-2 X-1, \mathbb{Z}\left[\eta_{7}\right] \subset \operatorname{End}\left(\operatorname{Jac}\left(\mathcal{C}_{t}\right)\right)$.

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Example: $(13)=\left(2-\eta_{7}-2 \eta_{7}^{2}\right)\left(-2+2 \eta_{7}+\eta_{7}^{2}\right)\left(3+\eta_{7}-\eta_{7}^{2}\right)$.
The 13 -torsion is direct sum of three kernels of endomorphisms.
We model these kernels instead $\rightsquigarrow 3$ systems with:

- 5 variables (like $\ell=3$ before)
- 5 equations of degrees $\leq 52$ (smaller than case $\ell=3$ )

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In theory: 3 systems but degrees in $O\left(\ell^{2 / 3}\right)$ instead of $O\left(\ell^{2}\right)$. Final complexity result: $\widetilde{O}\left((\log q)^{6}\right)$ for genus-3 RM hyp. curves.

## A practical example

$\mathcal{C}_{42}: y^{2}=x^{7}-7 x^{5}+14 x^{3}-7 x+42$ over $\mathbb{F}_{p}$ with $p=2^{64}-59$.

| $\bmod \ell^{k}$ | $\#$ var | degree bounds | time | memory |
| :--- | :---: | :---: | :---: | :---: |
| 2 | - | - | - | - |
| $4\left(\right.$ inert $\left.^{2}\right)$ | 6 | 15 | 1 min | negl. |
| $3($ inert $)$ | 5 | 55 | 14 days | 140 GB |
| $13=\mathfrak{p}_{1} \mathfrak{p}_{2} \mathfrak{p}_{3}$ | 5 | 52 | $3 \times 3$ days | 41 GB |

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## Finishing the computation

Like in genus 2, end with exponential collision search.
[Matsuo-Chao-Tsujii'02,Gaudry-Schost'04,Galbraith-Ruprai'09].
Modular info saves factor $156^{3 / 2} \simeq 1950$.
Cost: 105 CPU-days done in a few hours.

## Contribution II, curves of arbitrary genus

 With $\ell$-adic algorithms : complexity in $c_{g}(\log p)^{e(g)}$.

| Genus | $g=1$ | $g=2$ | $g=3$ |
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| Complexity | $\widetilde{O}\left(\log ^{4} p\right)$ | $\widetilde{O}\left(\log ^{8} p\right)$ | $\widetilde{O}\left(\log ^{14} p\right)$ |

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## Behavior of the exponent when $g$ grows

Adleman-Huang (2001): $e(g) \in O\left(g^{2} \log g\right)$.
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## Our work:

- Linear bound for exponent ${ }^{2}$.
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## Applications:

- Algorithmic questions (deterministic polynomial factorization).
- Program equivalence (Barthe, Jacomme, Kremer, 2020).
${ }^{2}$ A., Gaudry, Spaenlehauer. Foundations of Comput. Math., 2019
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## Main ingredient: multihomogeneous structure

Different strategy: describe $I_{\ell}$ with $g^{2}$ equations and variables.

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Geometric resolution
(Giusti-Lecerf-Salvy'01, Cafure-Matera'06)
Assume $f_{1}, \cdots, f_{n}$ have degrees $\leq d$ and form a reduced regular sequence, and let $\delta=\max _{i} \operatorname{deg}\left\langle f_{1}, \ldots, f_{i}\right\rangle$. There is an algorithm computing a geometric resolution in time polynomial in $\delta, d, n$.

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With $\delta=O_{g}\left(\ell^{3 g}\right)$ bounded by multihomogeneous Bézout bound. Both $d=O_{g}\left(\ell^{3}\right)$ and $n=O_{g}(1)$ are harmless for our bound.

## Part II: Riemann-Roch spaces



Problem: find all the $\frac{G(X, Y)}{H(X, Y)}$ such that

- $Z$ must be a zero of $G$,
- the $P_{i}$ can be zeroes of $H$,
- $G / H$ has no other pole.

Applications: arithmetic in Jacobians, AG codes, etc.

## A toy example

Set $\mathcal{C}=\mathbb{P}^{1}, P=[0: 1], Z=[1: 1]$ and $D=P-Z$.
Previous slide: $\frac{X-1}{X}$ is a solution (one pole in $P$ and one zero in $Z$ ). Riemann-Roch theorem: $\frac{x-1}{x}$ generates the solution space.


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## Our strategy

Denominator $H$ passes through $P$. This means $H(X, Y) \bmod X=0$.
Numerators $G$ pass through $Z$. It means $G(X, Y)=0 \bmod (X-1)$.
We recover the solution $\frac{X-1}{X}$.

## Divisors and Riemann-Roch spaces

Smooth divisor $D$ : finite formal sum $\sum_{P} m_{P} P$ of smooth points on $\mathcal{C}$. Degree of a divisor: $\operatorname{deg}(D)=\sum_{P} m_{P}$.

Riemann-Roch space $L(D)$ : set of rational functions $h$ such that

- If $m_{P}<0, P$ has to be a zero of $h$ with multiplicity $\geq-m_{P}$.
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Remember: zeros constrained by $D_{-}$and poles allowed by $D_{+}$.

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## Our problem:

Given input curve $\mathcal{C}$ and smooth divisor $D$, Compute a basis of the vector space $L(D)$.

## Geometric vs arithmetic methods

Geometric methods:
Based on Brill-Noether theory.

Arithmetic methods: Ideals in function fields.

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Based on Brill-Noether theory.

- Goppa, Le Brigand-Risler (80's)
- Huang-lerardi, Volcheck (90's)
- Khuri-Makdisi (2007)
- Le Gluher-Spaenlehauer (2018)

Arithmetic methods: Ideals in function fields.

- Coates (1970)
- Davenport (1981)
- Hess's algorithm (2001)


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## Today: geometric methods

Brill-Noether: belonging conditions for Riemann-Roch spaces.
Conditions $\rightsquigarrow$ linear systems (Le Gluher, Spaenlehauer, 2018).

## Geometric algorithms (Brill-Noether theory)

Nodal curve


Ordinary curve


Non-ordinary curve


Our work: conditions $\rightsquigarrow$ belonging to a $K[x]$-module. Basis of this module through structured linear algebra (Neiger, 2016). Results: subquadratic algorithms for nodal ${ }^{4}$ and ordinary ${ }^{5}$ curves.
${ }^{4}$ A., Couvreur, Lecerf. Proceedings of ISSAC 2020
${ }^{5}$ A., Couvreur, Lecerf. Preprint, 2021

## A basis of $L(D)$ through Brill-Noether theory

## Effective divisors

$D=\sum m_{i} P_{i}$ is positive or effective if for any $i, m_{i} \geq 0$.
Can split $D=D_{+}-D_{-}$as a difference of two effective divisors. Denote $D \geq D^{\prime}$ whenever $D-D^{\prime}$ is effective.

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Principal divisor: $(h)=\sum_{P \in \mathcal{C}} \operatorname{ord}_{P}(h) P$ (zeros-poles with multiplicity)
A description for $L(D)$ (Haché, Le Brigand-Risler)
Non-zero elements of $L(D)$ are of the form $G / H$ where:

- The common denominator $H$ satisfies $(H) \geq D$.
- $H$ must pass through all the singular points of $\mathcal{C}$.
- $G$ is of degree $\operatorname{deg} H$ and $(G) \geq(H)-D$.


## Sketch of the algorithm

Step 1 Find a denominator $H$.
Step 2 Compute ( $H$ ).
Step 3 Compute $(H)-D$.
Step 4 Compute numerators.
(Very similar to step 1)


Steps 2 and 3 are a combination of usual techniques. Let us focus on the interpolation problem of step 1.

## Finding a denominator in practice

Conditions on $H$ : passing through singularities and $(H) \geq D_{+}$. In primitive form, $(H) \geq D_{+} \Leftrightarrow H\left(X, v_{+}(X)\right)=0 \bmod \chi_{+}(X)$. Passing through singularities: similar equation.

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Passing through singularities: similar equation.
Set $d=\operatorname{deg} H$ and write $H=\sum_{i=1}^{d} h_{i}(X) Y^{i}$. Above conditions on $H$ : the $h_{i}$ 's are in a $K[X]$-module of rank $d+1$.

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Conditions on $H$ : passing through singularities and $(H) \geq D_{+}$. In primitive form, $(H) \geq D_{+} \Leftrightarrow H\left(X, v_{+}(X)\right)=0 \bmod \chi_{+}(X)$. Passing through singularities: similar equation.
Set $d=\operatorname{deg} H$ and write $H=\sum_{i=1}^{d} h_{i}(X) Y^{i}$.
Above conditions on $H$ : the $h_{i}$ 's are in a $K[X]$-module of rank $d+1$.

## Computing a solution basis (Neiger, 2016)

A basis of this $K[X]$-module costs $\tilde{O}\left(d^{\omega-1} \operatorname{deg} \chi_{+}\right)$field ops.
Problem: $d$ is unknown, we prove an a priori bound.
Overall complexity exponent: $(\omega+1) / 2$.

## Beyond the nodal case

Smooth part: $(H) \geq D_{+}$remains $H(X, v(X))=0 \bmod \chi(X)$. Singular part: $H$ passes through singularities with multiplicities.

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## Problems:

- How to rephrase Noether's conditions? Multiplicities $\rightsquigarrow$ valuation theory, local expansions.
- How to perform the interpolation step?

Naive extension $\rightsquigarrow$ too many equations, bad complexity.
${ }^{5}$ A., Couvreur, Lecerf. Preprint, 2021

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## Complexity bounds

- Ordinary case ${ }^{5}$ : same as nodal (exponent $\left.(\omega+1) / 2\right)$.
- General case: ongoing work, target exponent $\omega$ first.

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## Prospective

- Point-counting in genus 2 and 3:
- New algorithms for bivariate resultants
- Improve Gröbner-based approach (symmetry, further structure)
- Riemann-Roch spaces:
- Implement fast algorithms through solution bases
- Handle the non-ordinary case
- Develop a toolbox for efficient AG codes:
- Algorithms for encoding/decoding
- New choice of curves based on applications


## Thank you for your attention!

## Appendix: faster resultants in point-counting

## Villard's algorithm for bivariate resultants

$$
\begin{array}{c|l|l|l}
\text { Genus } & \text { Usual resultants } & \text { Villard's algorithm } & \text { With } \omega=2.8 \\
g=2 & \widetilde{O}\left(\log ^{8} q\right) & \tilde{O}\left((\log q)^{8-2 / \omega}\right) & \tilde{O}\left((\log q)^{7.3}\right) \\
g=2 \text { RM } & \widetilde{O}\left(\log ^{5} q\right) & \widetilde{O}\left((\log q)^{5-1 / \omega}\right)^{*} & \tilde{O}\left((\log q)^{4.6}\right)^{*} \\
g=3 & \widetilde{O}\left(\log ^{14} q\right) & \widetilde{O}\left((\log q)^{14-4 / \omega}\right) & \tilde{O}\left((\log q)^{12.6}\right) \\
g=3 \text { RM } & \widetilde{O}\left(\log ^{6} q\right) & \widetilde{O}\left((\log q)^{6-4 /(3 \omega)}\right) & \tilde{O}\left((\log q)^{5.5}\right)
\end{array}
$$

Using van der Hoeven and Lecerf's algorithm

$$
\begin{array}{c|l|l}
\text { Genus } & \text { Usual resultants } & \text { van der Hoeven - Lecerf } \\
g=2 & \widetilde{O}\left(\log ^{8} q\right) & \tilde{O}\left((\log q)^{6}\right) \\
g=2 \mathrm{RM} & \tilde{O}\left(\log ^{5} q\right) & \tilde{O}\left((\log q)^{4}\right)^{*} \\
g=3 & \tilde{O}\left(\log ^{14} q\right) & \tilde{O}\left((\log q)^{10}\right) \\
g=3 \mathrm{RM} & \tilde{O}\left(\log ^{6} q\right) & \tilde{O}\left((\log q)^{2+8 / 3}\right)
\end{array}
$$


[^0]:    ${ }^{5}$ A., Couvreur, Lecerf. Preprint, 2021

